



PM-PROGRESS

Technical Documentation



MULTIFUNCTION POWER METER

Part Number:

PMP

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NOTE:

Read this entire manual and all other publications pertaining to the work to be performed before installing, operating, or servicing this equipment. Apply all plant and safety instructions and precautions. Failure to follow instructions can cause personal injury and/or property damage.

Motors, turbines and any other type of generator must be equipped with protections (overspeed, high temperature, low pressure,...depending on the power plant).

Any changes of the normal use of the equipment can cause human and material damage.

For further information, please contact your CRE technology distributor or the After-Sales Service Team.

All CRE Technology products are delivered with one year warranty, and if necessary we will be happy to come on site for product commissioning or troubleshooting. The company also provide specific trainings on our products and softwares.



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INFORMATION

You can download the most up-to-date version of this documentation and different other documentations relating to PM-Progress on our web site:

<http://www.cretechnology.com/>

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1 INSTALLATION AND OPERATING INSTRUCTION

PM-Progress is designed for accurate measurement and display of all major electrical and power quality parameters, in single-phase two wire, and three-phase three and four-wire system configurations..

This manual provides all the necessary instructions to safely install and operate the instrument. For more information don't hesitate to call us.

1.1 MEASUREMENT

In measurement mode, the buttons control the displayed measurement as follows:









| | |
|---|---|
|  | Used to select the Voltage and Frequency display screens. In set-up mode this is the "Back" button. |
|  | Used to select the Current display screens. In set-up mode this is the "Up" button. |
|  | Used to select the Power and Power Factor display screens. In set-up mode this is the "Down" button. |
|  | Used to select the Energy display screens. In set-up mode this is the "Enter" button. |

TABLE 1 - MEASUREMENT


1.2 SETTING UP

- ❖ Press and hold the two outermost buttons  and  simultaneously for five seconds until the password screen is displayed.
- ❖ Press  four times to enter the default password of "0000".






- ❖ The system setup screen will be displayed on the screen. Press the  button to scroll down the menu until you see the CT primary setting screen.





- ❖ Press the  button to enter the CT primary setting screen. The first digit should start flashing.



- ❖ Use  and  buttons to set the digit to the required level then press  to confirm. Repeat this process until all four digits have been set to the desired CT primary value. (e.g. 100A = 0100A, 1000A = 1000A)

- ❖ The word “SET” should be displayed after the fourth digit has been entered to confirm that the primary CT value has been set.

- ❖ Press  to return to the first level menu structure, to scroll up and down the structure to adjust another parameter. If no other settings are required, press  to exit set-up mode and return to measurement mode.

1.3 SETUP MENU STRUCTURE

- ❖ Change password :

nnnn - 4-digit number – default '0000'

- ❖ Supply systems:

3-phase 3- or 4-wire, or Single phase

- ❖ CT:

Set maximum current that can be monitored according to CT in use. *nnnn* – 4-digit number 0001 to 9999.

- ❖ Demand Interval Time

Selects demand time in minutes from 60/30/20/15/10/8/5/OFF

- ❖ Reset :

Reset cumulative energy and Demand measurements to zero.

❖ Communication parameters :

For RS485 interface (optional) Modbus™ protocol

Baud rate 2400/4800/9600/19200/38400

Parity none/odd/even

Stop bits 1 (1 or 2 if parity is none)

RS485 network address *nnn* – 3-digit number 1 to 247

Order –Norm/Rev indicates if the Modbus™ word order is normal or reversed.

Johnson Controls (JC) N2 protocol

RS485 network address *nnn* – 3-digit number 1 to 255

❖ Relay pulse outputs (optional) :

OP1 kWh/kVArh (Active/reactive)

Import from output module 1

OP2 kWh/kVArh (Active/reactive)

Import from output module 2

Rate 0.1/1/10/100/1000 kWh or kVArh per pulse

Pulse width 200/100/60 ms.

❖ Energy : kilo/Mega

❖ Test:

Phase sequence



Display on – all elements on to check display

Display toggle - Each element is turned on and off

❖ SOFT :


Displays software version number.







1.4 MENU OPTION SELECTION

❖ After entering the correct password, use  and  buttons to navigate up and down the first level until the desired parameter is reached. Selection does not roll over from bottom to top of list or vice versa.

❖ Press  button to select the desired parameter and enter the second level menu structure.

❖ If an item flashes, then it can be adjusted by  and  keys. If not, there may be a further layer,

e.g. Comms - Baud rate, before adjustment is possible. Press  to select the lower layer.

- ❖ Having selected an option from the current menu layer, press  to confirm your selection. The word SET will come on.
- ❖ Once all the necessary selections have been made and the required settings entered, press  to return to the first level menu structure. The word SET will go off and one can then use  and  keys for further menu selection.
- ❖ On completion of all setting-up, press  repeatedly until the measurement screen is restored. If no other setting are required then press  to exit set-up mode and return to measurement mode.

1.5 INSTALLATION

1.5.1 SINGLE PHASE, TWO WIRE

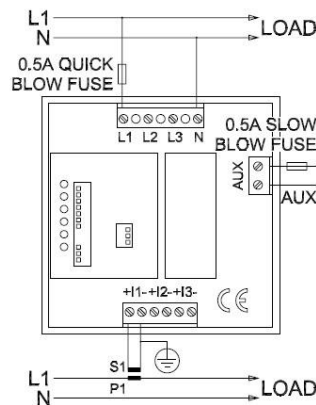


FIGURE 1 - SINGLE PHASE, TWO WIRE

1.5.2 THREE PHASE, THREE WIRE

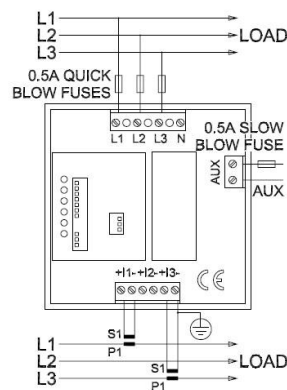


FIGURE 2 - THREE PHASE, THREE WIRE

1.5.3 THREE PHASE, FOUR WIRE

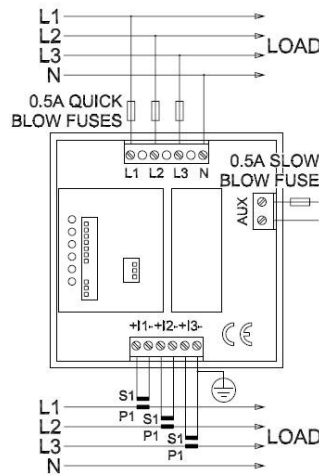


FIGURE 3 - THREE PHASE, FOUR WIRE

1.5.4 CUTOUT DETAILS

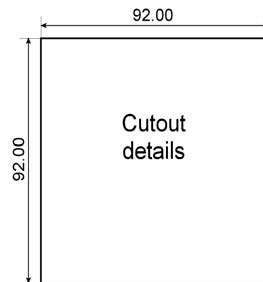


FIGURE 4 - CUTOUT DETAILS

The unit may be mounted in a panel of any thickness up to a maximum of 6 mm (0.25in). Leave enough space behind the instrument to allow for bends in the connection cables. As the front of panel enclosure conforms to IP52, it is protected from dripping water.

The unit is intended for use in a reasonably stable ambient temperature within the range -10 to +55°C. Do not mount the unit where there is excessive vibration or in excessive direct sunlight.

1.5.5 WIRING

Input connections are made to screw clamp terminals. Choice of cable should meet local regulations for the operating voltage and current. The current inputs of these products are designed for connection into systems via current transformers only.

All negative current inputs are commoned inside the unit and grounding should be at one point only. To minimize measurement errors, the CTs should be grounded as shown in the wiring diagram. CT secondaries must be grounded in accordance with local regulations. It is desirable to make provision for shorting links to be made across CTs to permit easy replacement of a unit should this ever be necessary.

All connections are made to screw clamp terminals. Terminals are suitable for copper wires only and will accept one stranded 0.05 - 2.5mm² (30 - 12AWG) stranded or solid core cables.

Terminal screws are fully tightened for shipment and must be undone before wire insertion. Terminal screws should be tightened to 0.5 Nm (4.4 lbf in) only.

Additional considerations for three wire systems

The neutral terminal (terminal N) is indirectly connected to the voltage input terminals (terminals L1, L2, L3). When connected to a three wire system the neutral terminal will adopt a potential somewhere between the remaining lines. If external wiring is connected to the neutral terminal it must be connected to either the neutral line or earth (ground) to avoid the possibility of electric shock from the neutral terminal.

Fusing

This unit must be fitted with external fuses in voltage and auxiliary supply lines. Voltage input lines must be fused with a quick blow fuse 1 A maximum. Auxiliary supply lines must be fused with a slow blow fuse rated 1 A maximum. Choose fuses of a type and with a breaking capacity appropriate to the supply and in accordance with local regulations

A switch or circuit breaker allowing isolation of supplies to the unit must be provided.

Earth/Ground Connections

For safety reasons, current transformer secondary connections should be grounded in accordance with local regulations. The unit relies on this ground connection as a Protective Earth.

Under no circumstances should the product be operated without a Protective Earth connection.

2 PM-PROGRESS MODBUS PROTOCOL IMPLEMENTATION

2.1 MODBUS PROTOCOL OVERVIEW

This section provides basic information for interfacing the PM-Progress to a Modbus Protocol network. If background information or more details of the PM-Progress implementation is required please refer to section 2 and 3 of this document.

PM-Progress offers the option of an RS485 communication facility for direct connection to SCADA or other communications systems using the Modbus Protocol RTU slave protocol. The Modbus Protocol establishes the format for the master's query by placing into it the device address, a function code defining the requested action, any data to be sent, and an error checking field. The slave's response message is also constructed using Modbus Protocol. It contains fields confirming the action taken, any data to be returned, and an error-checking field. If an error occurs in receipt of the message, PM-Progress will make no response. If PM-Progress is unable to perform the requested action, it will construct an error message and send it as the response.

The electrical interface is 2-wire RS485, via 3 screw terminals. Connection should be made using twisted pair screened cable (Typically 22 gauge Belden 8761 or equivalent). All "A" and "B" connections are daisy chained together. The screens should also be connected to the "Gnd" terminal. To avoid the possibility of loop currents, an Earth connection should be made at only one point on the network.

Line topology may or may not require terminating loads depending on the type and length of cable used.

Loop (ring) topology does not require any termination load.

The impedance of the termination load should match the impedance of the cable and be at both ends of the line. The cable should be terminated at each end with a 120 ohm (0.25 Watt min.) resistor.

A total maximum length of 3900 feet (1200 metres) is allowed for the RS485 network. A maximum of 32 electrical nodes can be connected, including the controller.

The address of each PM-Progress can be set to any value between 1 and 247. Broadcast mode (address 0) is not supported.

The maximum latency time of PM-Progress is 60ms i.e. this is the amount of time that can pass before the first response character is output. The supervisory programme must allow this period of time to elapse before assuming that the PM-Progress is not going to respond.

The format for each byte in RTU mode is:

- ❖ Coding System: 8-bit per byte
- ❖ Data Format: 4 bytes (2 registers) per parameter.
- ❖ Floating point format (to IEEE 754)
- ❖ Most significant register first (Default). The default may be changed if required -
- ❖ See Holding Register "Register Order" parameter.
- ❖ Error Check Field: 2 byte Cyclical Redundancy Check (CRC)
- ❖ Framing: 1 start bit
- ❖ 8 data bits, least significant bit sent first
- ❖ 1 bit for even/odd parity (or no parity)
- ❖ 1 stop bit if parity is used; 1 or 2 bits if no parity

Data Coding

All data values in the PM-Progress are transferred as 32 bit IEEE 754 floating point numbers, (input and output) therefore each PM-Progress value is transferred using two MODBUS

Protocol registers. All register read requests and data write requests must specify an even number of registers. Attempts to read/write an odd number of registers prompt the PM-Progress to return a MODBUS Protocol exception message. However, for compatibility with some SCADA systems, PM-Progress will respond to any single input or holding register read with an instrument type specific value.

The PM-Progress can transfer a maximum of 40 values in a single transaction, therefore the maximum number of registers requestable is 80. Exceeding this limit prompts the PM-Progress to generate an exception response.

Data Transmission speed is selectable between 2400, 4800, 9600, 19200 and 38400 baud.

2.2 INPUT REGISTERS

Input registers are used to indicate the present values of the measured and calculated electrical quantities.

Each parameter is held in two consecutive 16 bit registers. The following table details the 3X register address, and the values of the address bytes within the message. A tick (☐) in the column indicates that the parameter is valid for the particular wiring system. Any parameter with a cross (X) will return the value Zero.

Each parameter is held in the 3X registers. Modbus Protocol Function Code 04 is used to access all parameters.

| | | |
|--------------------------|--------|------------------------|
| For example, to request: | Amps 1 | Start address = 0006 |
| | | No of registers = 0002 |
| | Amps 2 | Start address = 0008 |
| | | No of registers = 0002 |

Each request for data must be restricted to 40 parameters or less. Exceeding the 40 parameter limit will cause a Modbus Protocol exception code to be returned.

2.2.1 PM-PROGRESS INPUT REGISTERS

| Address (Register) | Parameter Number | PM-Progress Input Register Parameter | | Modbus Protocol Start Address Hex | | | 3 | 3 | 1 | | |
|--------------------|------------------|--------------------------------------|-------|-----------------------------------|---------|-----|-----|-----|---|---|---|
| | | Description | Units | Hi Byte | Lo Byte | 4 | 3 | 2 | W | W | W |
| 30001 | 1 | Phase 1 line to neutral volts. | Volts | 00 | 00 | Yes | No | Yes | ☐ | ☐ | ☐ |
| 30003 | 2 | Phase 2 line to neutral volts. | Volts | 00 | 02 | Yes | No | No | ☐ | ☐ | ☐ |
| 30005 | 3 | Phase 3 line to neutral volts. | Volts | 00 | 04 | Yes | No | No | ☐ | ☐ | ☐ |
| 30007 | 4 | Phase 1 current. | Amps | 00 | 06 | Yes | Yes | Yes | ☐ | ☐ | ☐ |
| 30009 | 5 | Phase 2 current. | Amps | 00 | 08 | Yes | Yes | No | ☐ | ☐ | ☐ |

| | | | | | | | | |
|-------|-----|---|-------------|----|----|-----|-----|-----|
| 30011 | 6 | Phase 3 current. | Amps | 00 | 0A | Yes | Yes | No |
| 30013 | 7 | Phase 1 power. | Watts | 00 | 0C | Yes | No | Yes |
| 30015 | 8 | Phase 2 power. | Watts | 00 | 0E | Yes | No | No |
| 30017 | 9 | Phase 3 power. | Watts | 00 | 10 | Yes | No | No |
| 30019 | 10 | Phase 1 volt amps. | VoltAmps | 00 | 12 | Yes | No | Yes |
| 30021 | 11 | Phase 2 volt amps. | VoltAmps | 00 | 14 | Yes | No | No |
| 30023 | 12 | Phase 3 volt amps. | VoltAmps | 00 | 16 | Yes | No | No |
| 30025 | 13 | Phase 2 volt amps reactive. | VAR | 00 | 18 | Yes | No | Yes |
| 30027 | 14 | Phase 1 volt amps reactive. | VAR | 00 | 1A | Yes | No | No |
| 30029 | 15 | Phase 3 volt amps reactive. | VAR | 00 | 1C | Yes | No | No |
| 30031 | 16 | Phase 1 power factor (*1). | None | 00 | 1E | Yes | No | Yes |
| 30033 | 17 | Phase 2 power factor (*1). | None | 00 | 20 | Yes | No | No |
| 30035 | 18 | Phase 3 power factor (*1). | None | 00 | 22 | Yes | No | No |
| 30037 | 19 | Phase 1 phase angle. | Degrees | 00 | 24 | Yes | No | Yes |
| 30039 | 20 | Phase 2 phase angle. | Degrees | 00 | 26 | Yes | No | No |
| 30041 | 21 | Phase 3 phase angle. | Degrees | 00 | 28 | Yes | No | No |
| 30043 | 22 | Average line to neutral volts. | Volts | 00 | 2A | Yes | No | No |
| 30047 | 24 | Average line current. | Amps | 00 | 2E | Yes | Yes | Yes |
| 30049 | 25 | Sum of line currents. | Amps | 00 | 30 | Yes | Yes | Yes |
| 30053 | 27 | Total system power. | Watts | 00 | 34 | Yes | Yes | Yes |
| 30057 | 29 | Total system volt amps. | VA | 00 | 38 | Yes | Yes | Yes |
| 30061 | 31 | Total system VAR. | VAR | 00 | 3C | Yes | Yes | Yes |
| 30063 | 32 | Total system power factor (*1). | None | 00 | 3E | Yes | Yes | Yes |
| 30067 | 34 | Total system phase angle. | Degrees | 00 | 42 | Yes | Yes | Yes |
| 30071 | 36 | Frequency of supply voltages. | Hz | 00 | 46 | Yes | Yes | Yes |
| 30073 | 37 | Import Wh since last reset (*2). | kWh/MWh | 00 | 48 | Yes | Yes | Yes |
| 30075 | 38 | Export Wh since last reset (*2). | kWh/MWh | 00 | 4A | Yes | Yes | Yes |
| 30077 | 39 | Import VARh since last reset (*2). | kVARh/MVARh | 00 | 4C | Yes | Yes | Yes |
| 30079 | 40 | Export VARh since last reset (*2). | kVARh/MVARh | 00 | 4E | Yes | Yes | Yes |
| 30081 | 41 | VAh since last reset (*2). | kVAh/MVAh | 00 | 50 | Yes | Yes | Yes |
| 30083 | 42 | Ah since last reset (*3). | Ah/kAh | 00 | 52 | Yes | Yes | Yes |
| 30085 | 43 | Total system power demand (*4). | Watts | 00 | 54 | Yes | Yes | Yes |
| 30087 | 44 | Maximum total system power demand (*4). | Watts | 00 | 56 | Yes | Yes | Yes |
| 30101 | 51 | Total system VA demand. | VA | 00 | 64 | Yes | Yes | Yes |
| 30103 | 52 | Maximum total system VA demand. | VA | 00 | 66 | Yes | Yes | Yes |
| 30105 | 53 | Neutral current demand. | Amps | 00 | 68 | Yes | No | No |
| 30107 | 54 | Maximum neutral current demand. | Amps | 00 | 6A | Yes | No | No |
| 30201 | 101 | Line 1 to Line 2 volts. | Volts | 00 | C8 | Yes | Yes | No |
| 30203 | 102 | Line 2 to Line 3 volts. | Volts | 00 | CA | Yes | Yes | No |
| 30205 | 103 | Line 3 to Line 1 volts. | Volts | 00 | CC | Yes | Yes | No |

| | | | | | | | | |
|-------|-----|------------------------------------|---------|----|----|-----|-----|-----|
| 30207 | 104 | Average line to line volts. | Volts | 00 | CE | Yes | Yes | No |
| 30225 | 113 | Neutral current. | Amps | 00 | E0 | Yes | No | No |
| 30235 | 118 | Phase 1 L/N volts THD | % | 00 | EA | Yes | No | Yes |
| 30237 | 119 | Phase 2 L/N volts THD | % | 00 | EC | Yes | No | No |
| 30239 | 120 | Phase 3 L/N volts THD | % | 00 | EE | Yes | No | No |
| 30241 | 121 | Phase 1 Current THD | % | 00 | F0 | Yes | Yes | Yes |
| 30243 | 122 | Phase 2 Current THD | % | 00 | F2 | Yes | Yes | No |
| 30245 | 123 | Phase 3 Current THD | % | 00 | F4 | Yes | Yes | No |
| 30249 | 125 | Average line to neutral volts THD. | % | 00 | F8 | Yes | No | Yes |
| 30251 | 126 | Average line current THD. | % | 00 | FA | Yes | Yes | Yes |
| 30255 | 128 | Total system power factor (*5). | Degrees | 00 | FE | Yes | Yes | Yes |
| 30259 | 130 | Phase 1 current demand. | Amps | 01 | 02 | Yes | Yes | Yes |
| 30261 | 131 | Phase 2 current demand. | Amps | 01 | 04 | Yes | Yes | No |
| 30263 | 132 | Phase 3 current demand. | Amps | 01 | 06 | Yes | Yes | No |
| 30265 | 133 | Maximum phase 1 current demand. | Amps | 01 | 08 | Yes | Yes | Yes |
| 30267 | 134 | Maximum phase 1 current demand. | Amps | 01 | 0A | Yes | Yes | No |
| 30269 | 135 | Maximum phase 1 current demand. | Amps | 01 | 0C | Yes | Yes | No |
| 30335 | 168 | Line 1 to line 2 volts THD. | % | 01 | 4E | Yes | Yes | No |
| 30337 | 169 | Line 2 to line 3 volts THD. | % | 01 | 50 | Yes | Yes | No |
| 30339 | 170 | Line 3 to line 1 volts THD. | % | 01 | 52 | Yes | Yes | No |
| 30341 | 171 | Average line to line volts THD. | % | 01 | 54 | Yes | Yes | No |

TABLE 2 - PM-PROGRESS INPUT REGISTERS

Notes:

1. The power factor has its sign adjusted to indicate the nature of the load. Positive for capacitive and negative for inductive.
2. There is a user option to select either k or M for the energy prefix.
3. The same user option as in 2 above gives a prefix of none or k for Amphours
4. The power sum demand calculation is for import power only
5. The negative total system power factor is a sign inverted version of parameter 32, the magnitude is the same as parameter 32.

2.3 MODBUS PROTOCOL HOLDING REGISTERS AND DIGITAL METER SET UP

Holding registers are used to store and display instrument configuration settings. All holding registers not listed in the table below should be considered as reserved for manufacturer use and no attempt should be made to modify their values.

The holding register parameters may be viewed or changed using the Modbus Protocol. Each parameter is held in two consecutive 4X registers. Modbus Protocol Function Code 03 is used to read the parameter and Function Code 16 is used to write. Write to only one parameter per message.

PM-PROGRESS MODBUS PROTOCOL HOLDING REGISTER PARAMETERS

| Address (Register) | Parameter Number | Parameter | Modbus Protocol Start Address Hex | | Valid range | Mode |
|---------------------------|---------------------|---------------------|---|-------------|---|------|
| | | | High Byte | Low Byte | | |
| 40001 | 1 | Demand Time | 00 | 00 | Read minutes into first demand calculation. When the Demand Time reaches the Demand Period then the demand values are valid. | ro |
| 40003 | 2 | Demand Period | 00 | 02 | Write demand period: 0, 5, 8, 10, 15, 20, 30 or 60 minutes, default 60. Setting the period to 0 will cause the demand to show the current parameter value, and demand max to show the maximum parameter value since last demand reset. | r/w |
| 40007 | 4 | System Volts | 00 | 06 | Read system voltage, VLL for 3P3W, VLN for others. | ro |
| 40009 | 5 | System Current | 00 | 08 | Write system current, limited to 1 to 9999A. Requires password, see parameter 13 | r/wp |
| 40011 | 6 | System Type | 00 | 0A | Write system type: 3p4w = 3, 3p3w = 2 & 1p2w = 1 Requires password, see parameter 13 | r/wp |
| 40013 | 7 | Relay Pulse Width | 00 | 0C | Write relay on period in milliseconds: 60, 100 or 200, default 200. | r/w |
| 40015 | 8 | Password Lock | 00 | 0E | Write any value to password lock protected registers. Read password lock status: 0 = locked. 1 = unlocked. Reading will also reset the password timeout back to one minute. | r/w |
| 40019 | 10 | Network Parity Stop | 00 | 12 | Write the network port parity/stop bits for MODBUS Protocol, where: 0 = One stop bit and no parity, default. 1 = One stop bit and even parity. 2 = One stop bit and odd parity. 3 = Two stop bits and no parity. Requires a restart to become effective. | r/w |
| 40021 | 11 | Network Node | 00 | 14 | Write the network port node address: 1 to 247 for MODBUS Protocol, default 1. Requires a restart to become effective. Note, both the MODBUS Protocol and Johnson Controls node addresses can be changed via the display setup menus. | r/w |
| 40023 | 12 | Pulse Divisor | 00 | 16 | Write pulse divisor index: n = 2 to 6 in Wh/10 ⁿ , default 3. | r/w |
| 40025 | 13 | Password | 00 | 18 | Write password for access to protected registers. Read zero. Reading will also reset the password timeout back to one minute. Default password is 0000. | r/w |
| 40029 | 15 | Network Baud Rate | 00 | 1C | Write the network port baud rate for MODBUS Protocol, where: 0 = 2400 baud. 1 = 4800 baud. 2 = 9600 baud, default. 3 = 19200 baud. 4 = 38400 baud. Requires a restart to become effective | r/w |
| 40031 | 16 | Energy Units Prefix | 00 | 1E | Write the units prefix for energy output values. 0 = k, e.g. kWh, default. But Ah for ampere hours. 1 = M, e.g. MWh. But kAh for ampere hours. | r/w |
| 40037 | 19 | System Power | 00 | 24 | Read the total system power, e.g. for 3p4w returns System Volts x System Amps x 3. | ro |
| 40041 | 21 | Register Order | 00 | 28 | Write the value 2141 in the required register order. | r/w |
| 40043 | 22 | Serial Number Hi | 00 | 2A | Read the first product serial number. | ro |
| 40045 | 23 | Serial Number Lo | 00 | 2C | Read the second product serial number. | ro |
| 40087 | 44 | Relay1 Energy Type | 00 | 56 | Write MODBUS Protocol input parameter for pulse relay 1: 0 = relay off 37 = Import Wh 39 = Import VARh Default 37. | r/w |

| | | | | | | |
|-------|-----|--------------------|----|----|--|-----|
| 40089 | 45 | Relay2 Energy Type | 00 | 58 | MODBUS Protocol input parameter for pulse relay 2: 0 = relay off 37 = Import Wh 39 = Import VARh Default 37. | r/w |
| 40217 | 109 | Reset Logged Data | 00 | D8 | Write code to reset datagroup. Code 1 for Energy. Code 2 for Demand Maximums. Code 3 for Demand Maximums and Demand Time. | r/w |

TABLE 3 - PM-PROGRESS MODBUS PROTOCOL HOLDING REGISTER PARAMETERS

Register Order controls the order in which the PM-Progress receives or sends floating-point numbers: - normal or reversed register order. In normal mode, the two registers that make up a floating point number are sent most significant register first. In reversed register mode, the two registers that make up a floating point number are sent least significant register first.

To set the mode, write the value '2141.0' into this register - the instrument will detect the order used to send this value and set that order for all Modbus Protocol transactions involving floating point numbers.

It is perfectly feasible to change PM-Progress set-up using a general purpose Modbus Protocol master, but often easier to use the PM-Progress display or PM-Progress configurator software, especially for gaining password protected access. The PM-Progress configurator software has facilities to store configurations to disk for later retrieval and rapid set up of similarly configured products.

Password

Some of the parameters described above are password protected and thus require the password to be entered at the Password register before they can be changed. The default password is 0000. When the password has been entered it will timeout in one minute unless the Password or Password Lock register is read to reset the timeout timer. Once the required changes have been made to the protected parameters the password lock should be reapplied by

- allowing the password to timeout
- or writing any value to the Password Lock register, or
- or power cycling the instrument.

3 RS485 GENERAL INFORMATION

RS485 or EIA (Electronic Industries Association) RS485 is a balanced line, half-duplex transmission system allowing transmission distances of up to 1.2 km. The following table summarises the RS-485 Standard:

| Parameters | |
|---|---|
| Mode of Operation | Differential |
| Number of Drivers and Receivers | 32 Drivers 32 Receivers |
| Maximum Cable Length | 1200 m |
| Maximum Data Rate | 10 M baud |
| Maximum Common Mode Voltage | 12 V to – 7 V |
| Minimum Driver Output Levels (Loaded) | +/- 1.5 V |
| Minimum Driver Output Levels (Unloaded) | +/- 6 V |
| Drive Load | Minimum 60 ohms |
| Driver Output Short Circuit Current Limit | 150 mA to Gnd 250 mA to 12 V 250 mA to –7 V |
| Minimum Receiver Input Resistance | 12 kohms |
| Receiver Sensitivity | +/- 200 mV |

TABLE 4 - RS485 GENERAL INFORMATION

Further information relating to RS485 may be obtained from either the EIA or the various RS485 device manufacturers, for example Texas Instruments or Maxim Semiconductors. This list is not exhaustive.

3.1 HALF DUPLEX

Half duplex is a system in which one or more transmitters (talkers) can communicate with one or more receivers (listeners) with only one transmitter being active at any one time. For example, a “conversation” is started by asking a question, the person who has asked the question will then listen until he gets an answer or until he decides that the individual who was asked the question is not going to reply.

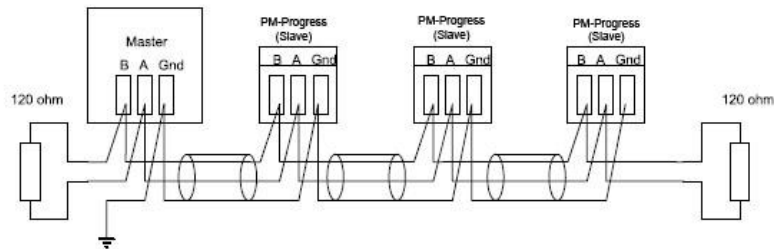
In a 485 network the “master” will start the “conversation” with a “query” addressed to a specific “slave”, the “master” will then listen for the “slave’s” response. If the “slave” does not respond within a pre-defined period, (set by control software in the “master”), the “master” will abandon the “conversation”.

3.2 CONNECTING THE INSTRUMENTS

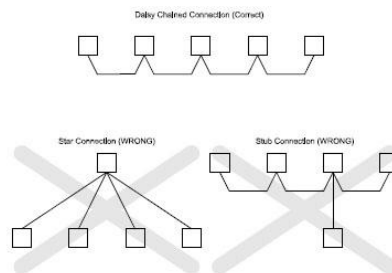
If connecting an RS485 network to a PC use caution if contemplating the use of an RS232 to 485 converter together with a USB to RS485 adapter. Consider either an RS232 to RS485 converter, connected directly to a suitable RS232 jack on the PC, or use a USB to RS485 converter or, for desktop PCs a suitable plug in RS485 card. (Many 232:485 converters draw power from the RS232 socket. If using a USB to RS232 adapter, the adapter may not have enough power available to run the 232:485 converter.)

Screened twisted pair cable should be used. For longer cable runs or noisier environments, use of a cable specifically designed for RS485 may be necessary to achieve optimum performance. All “A” terminals should be connected together using one conductor of the twisted pair cable, all “B” terminals should be connected together using the other conductor in the pair. The cable screen should be connected to the “Gnd” terminals.

A Belden 9841 (Single pair) or 9842 (Two pair) or similar cable with a characteristic impedance of 120 ohms is recommended. The cable should be terminated at each end with a 120 ohm, quarter watt (or greater) resistor. Note: Diagram shows wiring topology only. Always follow terminal identification on PM-Progress product label.



There must be no more than two wires connected to each terminal, this ensures that a “Daisy Chain or “straight line” configuration is used. A “Star” or a network with “Stubs (Tees)” is not recommended as reflections within the cable may result in data corruption.



3.3 A AND B TERMINALS

The A and B connections to the PM-Progress can be identified by the signals present on them whilst there is activity on the RS485 bus:

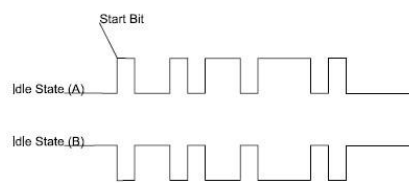


FIGURE 5 - A AND B TERMINAL

3.4 TROUBLESHOOTING

- ❖ Start with a simple network, one master and one slave. With PM-Progress this is easily achieved as the network can be left intact whilst individual instruments are disconnected by removing the RS485 connection from the rear of the instrument.
- ❖ Check that the network is connected together correctly. That is all of the “A’s” are connected together, and all of the “B’s” are connected together, and also that all of the “Gnd’s” are connected together.

- ❖ Confirm that the data “transmitted” onto the RS485 is not echoed back to the PC on the RS232 lines. (This facility is sometimes a link option within the converter). Many PC based packages seem to not perform well when they receive an echo of the message they are transmitting. SpecView and PCView (PC software) with a RS232 to RS485 converter are believed to include this feature.
- ❖ Confirm that the Address of the instrument is the same as the “master” is expecting.
- ❖ If the “network” operates with one instrument but not more than one check that each instrument has a unique address.
- ❖ Each request for data must be restricted to 40 parameters or less. Violating this requirement will impact the performance of the instrument and may result in a response time in excess of the specification.
- ❖ Check that the MODBUS Protocol mode (RTU or ASCII) and serial parameters (baud rate, number of data bits, number of stop bits and parity) are the same for all devices on the network.
- ❖ Check that the “master” is requesting floating-point variables (pairs of registers placed on floating point boundaries) and is not “splitting” floating point variables.
- ❖ Check that the floating-point byte order expected by the “master” is the same as that used by PM-Progress.
- ❖ If possible obtain a second RS232 to RS485 converter and connect it between the RS485 bus and an additional PC equipped with a software package, which can display the data on the bus. Check for the existence of valid requests.

4 MODBUS PROTOCOL GENERAL INFORMATION

Communication on a MODBUS Protocol Network is initiated (started) by a “Master” sending a query to a “Slave”. The “Slave”, which is constantly monitoring the network for queries addressed to it, will respond by performing the requested action and sending a response back to the “Master”. Only the “Master” can initiate a query.

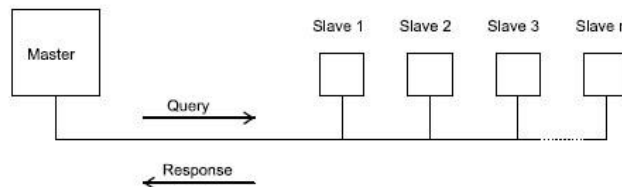


FIGURE 6 - MODBUS PROTOCOL GENERAL INFORMATION

In the MODBUS Protocol the master can address individual slaves, or, using a special “Broadcast” address, can initiate a broadcast message to all slaves. The PM-Progress do not support the broadcast address.

4.1 MODBUS PROTOCOL MESSAGE FORMAT

The MODBUS Protocol defines the format for the master’s query and the slave’s response.

The query contains the device (or broadcast) address, a function code defining the requested action, any data to be sent, and an error-checking field.

The response contains fields confirming the action taken, any data to be returned, and an error-checking field. If an error occurred in receipt of the message then the message is ignored, if the slave is unable to perform the requested action, then it will construct an error message and send it as its response.

The MODBUS Protocol functions used by PM-Progress copy 16 bit register values between master and slaves. However, the data used by the PM-Progress is in 32 bit IEEE 754 floating point format. Thus each instrument parameter is conceptually held in two adjacent MODBUS Protocol registers.

Query

The following example illustrates a request for a single floating point parameter i.e. two 16-bit Modbus Protocol Registers.

| | |
|-------|------|
| First | Last |
| Byte | Byte |

| Slave Address | Function Code | Start Address (Hi) | Start Address (Lo) | Number Of Points (Hi) | Number Of Points (Lo) | Error Check (Lo) | Error Check (Hi) |
|---------------|---------------|--------------------|--------------------|-----------------------|-----------------------|------------------|------------------|
|---------------|---------------|--------------------|--------------------|-----------------------|-----------------------|------------------|------------------|

TABLE 5 - MODBUS PROTOCOL MESSAGE FORMAT

Slave Address: 8-bit value representing the slave being addressed (1 to 247), 0 is reserved for the broadcast address. PM-Progress do not support the broadcast address.

Function Code: 8-bit value telling the addressed slave what action is to be performed. (3, 4, 8 or 16 are valid for PM-Progress)

Start Address (Hi): The top (most significant) eight bits of a 16-bit number specifying the start address of the data being requested.

Start Address (Lo): The bottom (least significant) eight bits of a 16-bit number specifying the start address of the data being requested. As registers are used in pairs and start at zero, then this must be an even number.

Number of Points (Hi): The top (most significant) eight bits of a 16-bit number specifying the number of registers being requested.

Number of Points (Lo): The bottom (least significant) eight bits of a 16-bit number specifying the number of registers being requested. As registers are used in pairs, then this must be an even number.

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the error check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error check value.

Response

The example illustrates the normal response to a request for a single floating point parameter i.e. two 16-bit Modbus Protocol Registers.

First Byte Last Byte

| Slave Address | Function Code | Byte Count | First Register (Hi) | First Register (Lo) | Second Register (Hi) | Second Register (Lo) | Error Check (Lo) | Error Check (Hi) |
|---------------|---------------|------------|---------------------|---------------------|----------------------|----------------------|------------------|------------------|
|---------------|---------------|------------|---------------------|---------------------|----------------------|----------------------|------------------|------------------|

Slave Address: 8-bit value representing the address of slave that is responding.

Function Code: 8-bit value which, when a copy of the function code in the query, indicates that the slave recognised the query and has responded. (See also Exception Response).

Byte Count: 8-bit value indicating the number of data bytes contained within this response

First Register (Hi)*: The top (most significant) eight bits of a 16-bit number representing the first register requested in the query.

First Register (Lo)*: The bottom (least significant) eight bits of a 16-bit number representing the first register requested in the query.

Second Register (Hi)*: The top (most significant) eight bits of a 16-bit number representing the second register requested in the query.

Second Register (Lo)*: The bottom (least significant) eight bits of a 16-bit number representing the second register requested in the query.

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the error check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error check value.

* These four bytes together give the value of the floating point parameter requested.

Exception Response

If an error is detected in the content of the query (excluding parity errors and Error Check mismatch), then an error response (called an exception response), will be sent to the master. The exception response is identified by the function code being a copy of the query function code but with the most-significant bit set. The data contained in an exception response is a single byte error code.

First Last
Byte Byte

| | | | | |
|------------------|------------------|---------------|------------------------|------------------------|
| Slave Address | Function Code | Error Code | Error Check (Lo) | Error Check (Hi) |
|------------------|------------------|---------------|------------------------|------------------------|

Slave Address: 8-bit value representing the address of slave that is responding.

Function Code: 8 bit value which is the function code in the query OR'ed with 80 hex, indicating that the slave either does not recognise the query or could not carry out the action requested.

Error Code: 8-bit value indicating the nature of the exception detected. (See "Table Of Exception Codes" later).

Error Check (Lo): The bottom (least significant) eight bits of a 16-bit number representing the error check value.

Error Check (Hi): The top (most significant) eight bits of a 16-bit number representing the error check value.

4.2 SERIAL TRANSMISSION MODES

There are two MODBUS Protocol serial transmission modes, ASCII and RTU. PM-Progress do not support the ASCII mode.

In RTU (Remote Terminal Unit) mode, each 8-bit byte is used in the full binary range and is not limited to ASCII characters as in ASCII Mode. The greater data density allows better data throughput for the same baud rate, however each message must be transmitted in a continuous stream. This is very unlikely to be a problem for modern communications equipment. The format for each byte in RTU mode is:

- ❖ Coding System: Full 8-bit binary per byte. In this document, the value of each byte will be shown as two hexadecimal characters each in the range 0-9 or A-F.
- ❖ Line Protocol: 1 start bit, followed by the 8 data bits. The 8 data bits are sent with least significant bit first.
- ❖ User Option Of Parity And Stop Bits: No Parity and 2 Stop Bits - No Parity and 1 Stop Bit - Even Parity and 1 Stop Bit. - Odd Parity and 1 Stop Bit.

User Option of Baud Rate: 4800; 9600; 19200; 38400

The baud rate, parity and stop bits must be selected to match the master's settings.

4.3 MODBUS PROTOCOL MESSAGE TIMING (RTU MODE)

A MODBUS Protocol message has defined beginning and ending points. The receiving devices recognizes the start of the message, reads the "Slave Address" to determine if they are being addressed and knowing when the message is completed they can use the Error Check bytes and parity bits to confirm the integrity of the message. If the Error Check or parity fails then the message is discarded.

In RTU mode, messages starts with a silent interval of at least 3.5 character times. The first byte of a message is then transmitted, the device address.

Master and slave devices monitor the network continuously, including during the 'silent' intervals. When the first byte (the address byte) is received, each device checks it to find out if it is the addressed device. If the device determines that it is the one being addressed it records the whole message and acts accordingly, if it is not being addressed it continues monitoring for the next message.

Following the last transmitted byte, a silent interval of at least 3.5 character times marks the end of the message. A new message can begin after this interval.

The entire message must be transmitted as a continuous stream. If a silent interval of more than 1.5 character times occurs before completion of the message, the receiving device flushes the incomplete message and assumes that the next byte will be the address byte of a new message.

Similarly, if a new message begins earlier than 3.5 character times following a previous message, the receiving device may consider it a continuation of the previous messages. This will result in an error, as the value in the final CRC field will not be valid for the combined messages.

4.4 HOW CHARACTERS ARE TRANSMITTED SERIALLY

When messages are transmitted on standard MODBUS Protocol serial networks each byte is sent in this order (left to right):

Transmit Character = Start Bit + Data Byte + Parity Bit + 1 Stop Bit (11 bits total):



Transmit Character = Start Bit + Data Byte +2 Stop Bits (11 bits total):

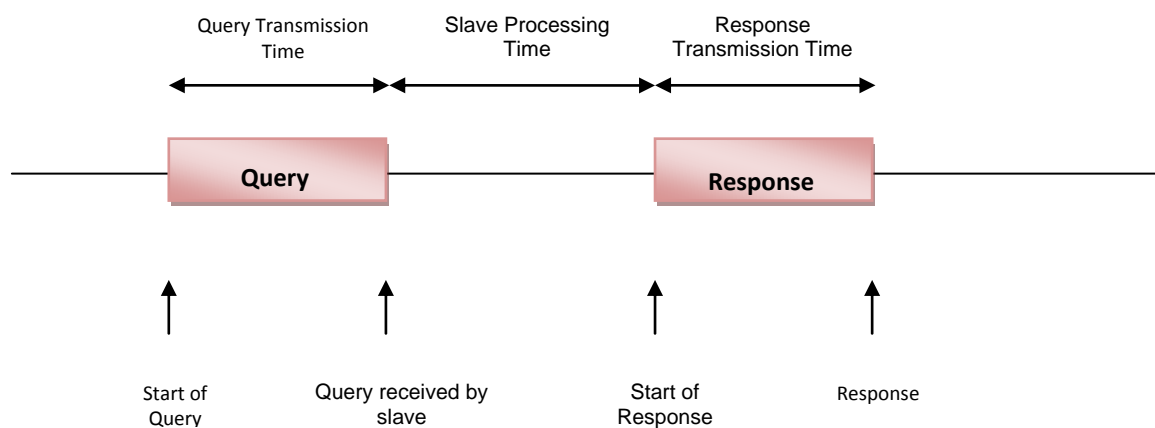


PM-Progress additionally support No parity, One stop bit.

Transmit Character = Start Bit + Data Byte + 1 Stop Bit (10 bits total):



The master is configured by the user to wait for a predetermined timeout interval. The master will wait for this period of time before deciding that the slave is not going to respond and that the transaction should be aborted. Care must be taken when determining the timeout period from both the master and the slaves' specifications. The slave may define the 'response time' as being the period from the receipt of the last bit of the query to the transmission of the first bit of the response. The master may define the 'response time' as period between transmitting the first bit of the query to the receipt of the last bit of the response. It can be seen that message transmission time, which is a function of the baud rate, must be included in the timeout calculation.



4.5 ERROR CHECKING METHODS

Standard MODBUS Protocol serial networks use two error checking processes, the error check bytes mentioned above check message integrity whilst Parity checking (even or odd) can be applied to each byte in the message.

4.5.1 PARITY CHECKING

If parity checking is enabled – by selecting either Even or Odd Parity - the quantity of “1’s” will be counted in the data portion of each transmit character. The parity bit will then be set to a 0 or 1 to result in an Even or Odd total of “1’s”.

Note that parity checking can only detect an error if an odd number of bits are picked up or dropped in a transmit character during transmission, if for example two 1’s are corrupted to 0’s the parity check will not find the error.

If No Parity checking is specified, no parity bit is transmitted and no parity check can be made. Also, if No Parity checking is specified and one stop bit is selected the transmit character is effectively shortened by one bit.

4.5.2 CRC CHEKING

The error check bytes of the MODBUS Protocol messages contain a Cyclical Redundancy Check (CRC) value that is used to check the content of the entire message. The error check bytes must always be present to comply with the MODBUS Protocol, there is no option to disable it.

The error check bytes represent a 16-bit binary value, calculated by the transmitting device. The receiving device must recalculate the CRC during receipt of the message and compare the calculated value to the value received in the error check bytes. If the two values are not equal, the message should be discarded.

The error check calculation is started by first pre-loading a 16-bit register to all 1's (i.e. Hex (FFFF)) each successive 8-bit byte of the message is applied to the current contents of the register. Note: only the eight bits of data in each transmit character are used for generating the CRC, start bits, stop bits and the parity bit, if one is used, are not included in the error check bytes.

During generation of the error check bytes, each 8-bit message byte is exclusive OR'ed with the lower half of the 16 bit register. The register is then shifted eight times in the direction of the least significant bit (LSB), with a zero filled into the most significant bit (MSB) position. After each shift the LSB prior to the shift is extracted and examined. If the LSB was a 1, the register is then exclusive OR'ed with a pre-set, fixed value. If the LSB was a 0, no exclusive OR takes place.

This process is repeated until all eight shifts have been performed. After the last shift, the next 8-bit message byte is exclusive OR'ed with the lower half of the 16 bit register, and the process repeated. The final contents of the register, after all the bytes of the message have been applied, is the error check value. In the following pseudo code "ErrorWord" is a 16-bit value representing the error check values.

```
BEGIN
    ErrorWord = Hex (FFFF)
    FOR Each byte in message
        ErrorWord = ErrorWord XOR byte in message
        FOR Each bit in byte
            LSB = ErrorWord AND Hex (0001)
            IF LSB = 1 THEN ErrorWord = ErrorWord - 1
            ErrorWord = ErrorWord / 2
            IF LSB = 1 THEN ErrorWord = ErrorWord XOR Hex (A001)
        NEXT bit in byte
    NEXT Byte in message
END
```

4.6 FUNCTION CODES

The function code part of a MODBUS Protocol message defines the action to be taken by the slave. PM-Progress support the following function codes:

| Code | MODBUS Protocol name | Description |
|------|----------------------------|--|
| 03 | Read Holding Registers | Read the contents of read/write location (4X references) |
| 04 | Read Input Registers | Read the contents of read only location (3X references) |
| 08 | Diagnostics | Only sub-function zero is supported. This returns the data element of the query unchanged. |
| 16 | Pre-set Multiple Registers | Set the contents of read/write location (4X references) |

TABLE 6 - FUNCTION CODES

4.7 IEEE FLOATING POINT FORMAT

The MODBUS Protocol defines 16 bit “Registers” for the data variables. A 16-bit number would prove too restrictive, for energy parameters for example, as the maximum range of a 16-bit number is 65535. However, there are a number of approaches that have been adopted to overcome this restriction. PM-Progress use two consecutive registers to represent a floating-point number, effectively expanding the range to +/- 1x10³⁷.

The values produced by PM-Progress can be used directly without any requirement to “scale” the values, for example, the units for the voltage parameters are volts, the units for the power parameters are watts etc.

What is a floating point Number?

A floating-point number is a number with two parts, a mantissa and an exponent and is written in the form 1.234 x 10⁵. The mantissa (1.234 in this example) must have the decimal point moved to the right with the number of places determined by the exponent (5 places in this example) i.e. 1.234x 10⁵ = 123400. If the exponent is negative the decimal point is moved to the left.

What is an IEEE 754 format floating-point number?

An IEEE 754 floating point number is the binary equivalent of the decimal floating-point number shown above. The major difference being that the most significant bit of the mantissa is always arranged to be 1 and is thus not needed in the representation of the number. The process by which the most significant bit is arranged to be 1 is called normalisation, the mantissa is thus referred to as a “normal mantissa”. During normalisation the bits in the mantissa are shifted to the left whilst the exponent is decremented until the most significant bit of the mantissa is one. In the special case where the number is zero both mantissa and exponent are zero.

The bits in an IEEE 754 format have the following significance:

| Data Hi Reg, Hi Byte. | Data Hi Reg, Lo Byte. | Data Lo Reg, Hi Byte. | Data Lo Reg, Lo Byte. |
|-----------------------|-----------------------|-----------------------|-----------------------|
| SEEE | EMMM | MMMM | MMMM |
| EEEE | MMMM | MMMM | MMMM |

- ❖ S represents the sign bit where 1 is negative and 0 is positive
- ❖ E is the 8-bit exponent with an offset of 127 i.e. an exponent of zero is represented by 127, an exponent of 1 by 128 etc.
- ❖ M is the 23-bit normal mantissa. The 24th bit is always 1 and, therefore, is not stored.

Using the above format the floating point number 240.5 is represented as 43708000 hex:

| Data Hi Reg, Hi Byte. | Data Hi Reg, Lo Byte. | Data Lo Reg, Hi Byte. | Data Lo Reg, Lo Byte. |
|-----------------------|-----------------------|-----------------------|-----------------------|
| 43 | 70 | 80 | 00 |

The following example demonstrates how to convert IEEE 754 floating-point numbers from their hexadecimal form to decimal form. For this example, we will use the value for 240.5 shown above

Note that the floating-point storage representation is not an intuitive format. To convert this value to decimal, the bits should be separated as specified in the floating-point number storage format table shown above.

For example:

| Data Hi Reg, Hi Byte. | Data Hi Reg, Lo Byte. | Data Lo Reg, Hi Byte. | Data Lo Reg, Lo Byte. |
|-----------------------|-----------------------|-----------------------|-----------------------|
| 0100 0011 | 0111 0000 | 1000 0000 | 0000 0000 |

From this you can determine the following information.

- ❖ The sign bit is 0, indicating a positive number.
- ❖ The exponent value is 10000110 binary or 134 decimal. Subtracting 127 from 134 leaves 7, which is the actual exponent.
- ❖ The mantissa appears as the binary number 11100001000000000000000

There is an implied binary point at the left of the mantissa that is always preceded by a 1. This bit is not stored in the hexadecimal representation of the floating-point number. Adding 1 and the binary point to the beginning of the mantissa gives the following: 1.111000010000000000000000

Now, we adjust the mantissa for the exponent. A negative exponent moves the binary point to the left. A positive exponent moves the binary point to the right. Because the exponent is 7, the mantissa is adjusted as follows: 11110000.1000000000000000

Finally, we have a binary floating-point number. Binary bits that are to the left of the binary point represent the power of two corresponding to their position. For example, 11110000 represents $(1 \times 2^7) + (1 \times 2^6) + (1 \times 2^5) + (1 \times 2^4) + (0 \times 2^3) + (0 \times 2^2) + (0 \times 2^1) + (0 \times 2^0) = 240$.

Binary bits that are to the right of the binary point also represent a power of 2 corresponding to their position. As the digits are to the right of the binary point the powers are negative. For example: .100 represents $(1 \times 2^{-1}) + (0 \times 2^{-2}) + (0 \times 2^{-3}) + \dots$ which equals 0.5.

Adding these two numbers together and making reference to the sign bit produces the number +240.5.

For each floating point value requested two MODBUS Protocol registers (four bytes) must be requested. The received order and significance of these four bytes for PM-Progress is shown below:

Data Hi Reg, Hi Byte. Data Hi Reg, Lo Byte. Data Lo Reg, Hi Byte. Data Lo Reg, Lo Byte.

4.8 MODBUS PROTOCOL COMMANDS SUPPORTED

PM-Progress support the “Read Input Register” (3X registers), the “Read Holding Register” (4X registers) and the “Pre-set Multiple Registers” (write 4X registers) commands of the MODBUS Protocol RTU protocol. All values stored and returned are in floating point format to IEEE 754 with the most significant register first.

4.8.1 READ INPUT REGISTERS

MODBUS Protocol code 04 reads the contents of the 3X registers.

Example

The following query will request ‘Volts 1’ from an instrument with node address 1:

| Field Name | Example (Hex) |
|-----------------------|---------------|
| Slave Address | 01 |
| Function | 04 |
| Starting Address High | 00 |
| Starting Address Low | 00 |
| Number of Points High | 00 |
| Number of Points Low | 02 |
| Error Check Low | 71 |
| Error Check High | CB |

Note: Data must be requested in register pairs i.e. the “Starting Address” and the “Number of Points” must be even numbers to request a floating point variable. If the “Starting Address” or the “Number of points” is odd then the query will fall in the middle of a floating point variable the product will return an error message.

The following response returns the contents of Volts 1 as 230.2. But see also “Exception Response” later.

| Field Name | Example (Hex) |
|---------------------------|---------------|
| Slave Address | 01 |
| Function | 04 |
| Byte Count | 04 |
| Data, High Reg, High Byte | 43 |
| Data, High Reg, Low Byte | 66 |

| | |
|--------------------------|----|
| Data, Low Reg, High Byte | 33 |
| Data, Low Reg, Low Byte | 34 |
| Error Check Low | 1B |
| Error Check High | 38 |

4.9 HOLDING REGISTERS

4.9.1 READ OLDING REGISTERS

MODBUS Protocol code 03 reads the contents of the 4X registers.

Example

The following query will request the prevailing 'Demand Time':

| Field Name | Example (Hex) |
|-----------------------|---------------|
| Slave Address | 01 |
| Function | 03 |
| Starting Address High | 00 |
| Starting Address Low | 00 |
| Number of Points High | 00 |
| Number of Points Low | 02 |
| Error Check Low | C4 |
| Error Check High | 0B |

Note: Data must be requested in register pairs i.e. the "Starting Address" and the "Number of Points" must be even numbers to request a floating point variable. If the "Starting Address" or the "Number of points" is odd then the query will fall in the middle of a floating point variable the product will return an error message.

The following response returns the contents of Demand Time as 1, But see also "Exception Response" later.

| Field Name | Example (Hex) |
|---------------------------|---------------|
| Slave Address | 01 |
| Function | 03 |
| Byte Count | 04 |
| Data, High Reg, High Byte | 3F |
| Data, High Reg, Low Byte | 80 |
| Data, Low Reg, High Byte | 00 |
| Data, Low Reg, Low Byte | 00 |
| Error Check Low | F7 |
| Error Check High | CF |

4.9.2 WRITE HOLDING REGISTERS

MODBUS Protocol code 10 (16 decimal) writes the contents of the 4X registers.

Example

The following query will set the Demand Period to 60, which effectively resets the Demand Time:

| Field Name | Example (Hex) |
|---------------------------|---------------|
| Slave Address | 01 |
| Function | 10 |
| Starting Address High | 00 |
| Starting Address Low | 02 |
| Number of Registers High | 00 |
| Number of Registers Low | 02 |
| Byte Count | 04 |
| Data, High Reg, High Byte | 42 |
| Data, High Reg, Low Byte | 70 |
| Data, Low Reg, High Byte | 00 |
| Data, Low Reg, Low Byte | 00 |
| Error Check Low | 67 |
| Error Check High | D5 |

Note: Data must be written in register pairs i.e. the “Starting Address” and the “Number of Points” must be even numbers to write a floating point variable. If the “Starting Address” or the “Number of points” is odd then the query will fall in the middle of a floating point variable the product will return an error message. In general only one floating point value can be written per query

The following response indicates that the write has been successful. But see also “Exception Response” later.

| Field Name | Example (Hex) |
|--------------------------|---------------|
| Slave Address | 01 |
| Function | 10 |
| Starting Address High | 00 |
| Starting Address Low | 02 |
| Number of Registers High | 00 |
| Number of Registers Low | 02 |
| Error Check Low | E0 |
| Error Check High | 08 |

4.10 EXCEPTION RESPONSE

If the slave in the “Write Holding Register” example above, did not support that function then it would have replied with an Exception Response as shown below. The exception function code is the original function code from the query with the MSB set i.e. it has had 80 hex logically ORed with it. The exception code indicates the reason for the exception. The slave will not respond at all if there is an error with the parity or CRC of the query. However, if the slave can not process the query then it will respond with an exception. In this case a code 01, the requested function is not support by this slave.

| Field Name | Example (Hex) |
|------------------|---------------|
| Slave Address | 01 |
| Function | 10 or 80 = 90 |
| Exception code | 01 |
| Error Check Low | 8D |
| Error Check High | C0 |

4.11 EXCEPTION CODES

4.11.1 TABLE OF EXCEPTION CODES

PM-Progress support the following function codes:

| Exception Code | MODBUS Protocol name | Description |
|----------------|----------------------|--|
| 01 | Illegal Function | The function code is not supported by the product |
| 02 | Illegal Data Address | Attempt to access an invalid address or an attempt to read or write part of a floating point value |
| 03 | Illegal Data Value | Attempt to set a floating point variable to an invalid value |
| 05 | Slave Device Failure | An error occurred when the instrument attempted to store an update to it's configuration |

4.12 DIAGNOSTICS

MODBUS Protocol code 08 provides a number of diagnostic sub-functions. Only the "Return Query Data" sub-function (sub-function 0) is supported on PM-Progress.

Example

The following query will send a diagnostic "return query data" query with the data elements set to Hex(AA) and Hex(55) and will expect these to be returned in the response:

| Field Name | Example (Hex) |
|-------------------|---------------|
| Slave Address | 01 |
| Function | 08 |
| Sub-Function High | 00 |
| Sub-Function Low | 00 |
| Data Byte 1 | AA |
| Data Byte 2 | 55 |
| Error Check Low | 5E |
| Error Check High | 94 |

Note: Exactly one register of data (two bytes) must be sent with this function.

The following response indicates the correct reply to the query, i.e. the same bytes as the query.

| Field Name | Example (Hex) |
|-------------------|---------------|
| Slave Address | 01 |
| Function | 08 |
| Sub-Function High | 00 |
| Sub-Function Low | 00 |
| Data Byte 1 | AA |
| Data Byte 2 | 55 |
| Error Check Low | 5E |
| Error Check High | 94 |

5 MAINTENANCE AND SAFETY REQUIREMENT

5.1 MAINTENANCE

In normal use, little maintenance is needed. As appropriate for service conditions, isolate electrical power, inspect the unit and remove any dust or other foreign material present. Periodically check all connections for freedom from corrosion and screw tightness, particularly if vibration is present.

The front of the case should be wiped with a dry cloth only. Use minimal pressure, especially over the viewing window area. If necessary wipe the rear case with a dry cloth. If a cleaning agent is necessary, isopropyl alcohol is the only recommended agent and should be used sparingly. Water should not be used. If the rear case exterior or terminals should be contaminated accidentally with water, the unit must be thoroughly dried before further service. Should it be suspected that water might have entered the unit, factory inspection and refurbishment are recommended.

In the unlikely event of a repair being necessary, it is recommended that the unit be returned to DSF Technologies

5.2 SAFETY

The unit was designed in accordance with BS EN 61010-1:2001 (IEC 61010-1:2001) – Permanently connected use, Normal condition. Installation category III, pollution degree 2, basic insulation for rated voltage. Measurement Category III.

5.3 EMC INSTALLATION REQUIREMENT

- ❖ Whilst this unit complies with all relevant EU EMC (electromagnetic compatibility) regulations, any additional precautions necessary to provide proper operation of this and adjacent equipment will be installation dependent and so the following can only be general guidance
- ❖ Avoid routing wiring to this unit alongside cables and products that are, or could be, a source of interference.
- ❖ The auxiliary supply to the unit should not be subject to excessive interference. In some cases, a supply line filter may be required.
- ❖ To protect the product against incorrect operation or permanent damage, surge transients must be controlled. It is good EMC practice to suppress transients and surges at the source. The unit has been designed to automatically recover from typical transients; however in extreme circumstances it may be necessary to temporarily disconnect the auxiliary supply for a period of greater than 10 seconds to restore correct operation.
- ❖ Screened communication leads are recommended and may be required. These and other connecting leads may require the fitting of RF suppression components, such as ferrite absorbers, line filters etc., if RF fields cause problems.
- ❖ It is good practice to install sensitive electronic instruments that are performing critical functions in EMC enclosures that protect against electrical interference causing a disturbance in function.

6 CRE TECHNOLOGY



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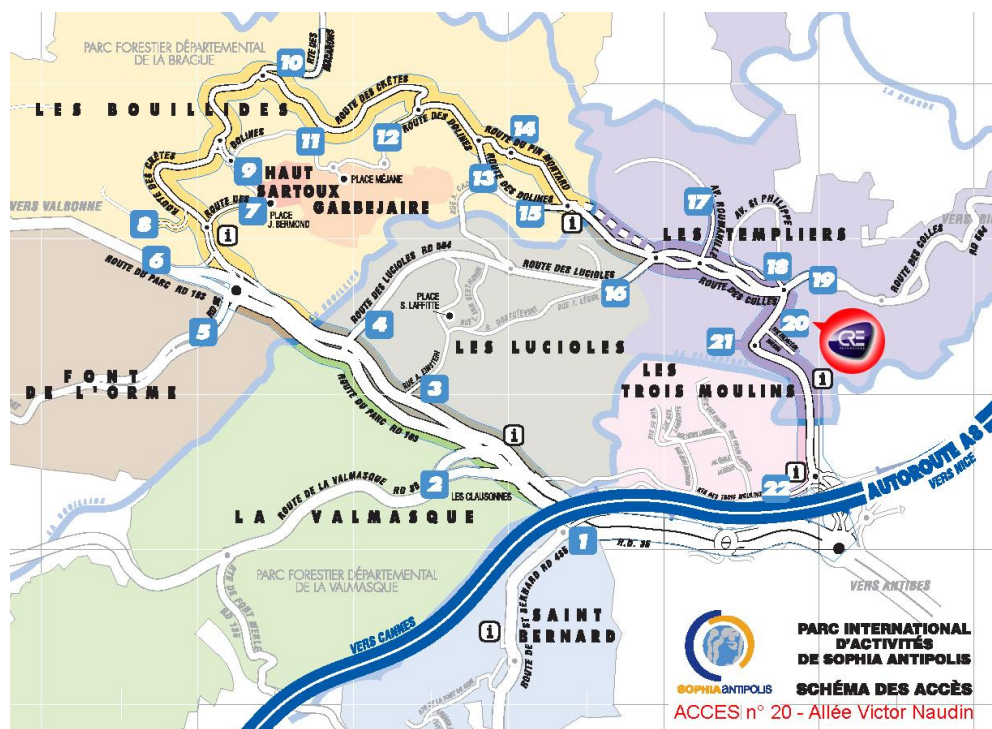


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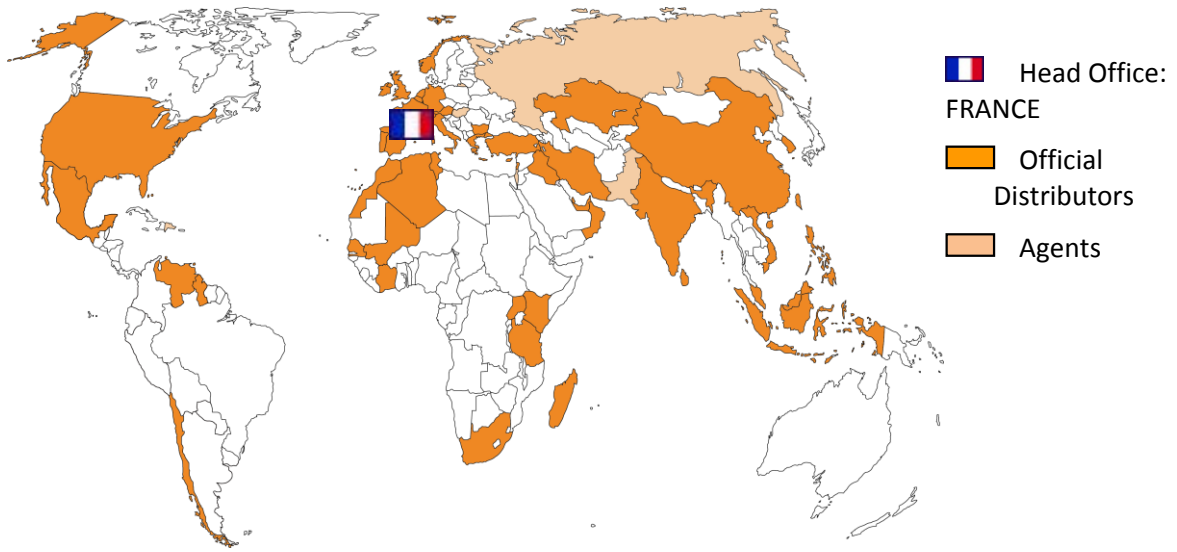


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